Project 74 Character Sheet [2005.1]

Name	Player

Race	Sex	Age	Height	Weight

Abilities	Favored	Score	Bonus	Roll
Strength	☐			
Dexterity	☐			
Constitution	☐			
Intelligence	☐			
Wisdom	☐			
Charisma	☐			

Hit Points	
CR	

Character Level	
Experience	

Armor Class	
No Shield	
Touch AC	

Movement	

Class	Level
Cleric	
Fighter	
Mage	
Thief	

Saving Throws		
Paralyzation	STR	
Charm, Petrification, Polymorph	WIS	
Dodging/Avoidance	DEX	
Poison or Death Magic	CON	
Spells	INT	

Weapon	OCR	Damage	Range

Skills and Proficiencies	Base	Ability	Points
Move Silently	+2	D	
Detect Noise	+3	W	
Climb Walls	+5	D	

Notes (Special Abilities, etc.)